League Of Legends Tournament Ruleset
Logitech G Challenge 2018

- **Mode**: Online
- **Platform**: PC
- **Slots**: 128 teams
- **Format**: Bo1 up to RO8. BO3 from Quarter finals onwards. Single elimination.
- **Coordinación general**: **organizacion@logitechchallenge.com**
- **Discord**: **https://discord.gg/zReHvQ6**
- **Dates**: (**CHECK TIME CHART AT PAGE 6**)

	TEAMS	FORMAT	SOUTH CONE	COLOMBIA	MEXICO
QUALIFIER ROUND 1	128	BO1	July27	Aug 3	Aug 10
QUALIFIER ROUND 2	64	BO1	July27	Aug 3	Aug 10
QUALIFIER ROUND 3	32	BO1	July28	Aug 4	Aug 11
QUALIFIER ROUND 4	16	BO1	July28	Aug 4	Aug 11
QUARTER FINALS	8	BO3	July28	Aug 4	Aug 11
SEMIS AND FINAL	4	BO3	Aug 25	Sept 1	Sept 15

You must be a resident of any of these countries and over 18 years old to participate:
SOUTH CONE REGION: Argentina - Chile - Paraguay - Perú - Uruguay
MÉXICO REGION
COLOMBIA REGION
BRAZIL REGION
The team must be composed by 4 players of the same country (minimum) to represent its country/region. The trips to BGS must depart from the same city (direct flight to sao paulo, 4 tickets) and other 2 participants can depart from other 2 cities with direct flights to Sao Paulo as well. Prize tickets are available for 5 players and 1 substitute/coach (6 total). Trips to the departure airport must be covered by the winners.

This ruleset has been designed and modified to fit the typical rulesets used worldwide. If you have any doubts or suggestions please write to us in https://discord.gg/zReHvQ6

Prizes:

1st (Champion): Trip to BGS to compete in the grand final.
Grand final prizes:
1st: USD 2.000
2nd: USD 1.000
3rd: USD 750

South cone: 1st to 3rd place of each regional final win:

1st Place LOL and CS
5x Logitech Kit
5x A40 TR Headset + MixAmp M80
5x G613 Wireless Mechanical Gaming Keyboard
5x Logitech G903 Lightspeed Wireless Gaming Mouse
Brazil Trip

2nd Place LOL and CS
5x Logitech Kit
5x A40 TR Headset + MixAmp M80
5x G613 Wireless Mechanical Gaming Keyboard
5x Logitech G903 Lightspeed Wireless Gaming Mouse

3rd Place LOL and CS
5x Logitech Kit
5x G560 LIGHTSYNC Gaming Speakers

Mexico and Colombia: 1st to 3rd place of each regional final win:

1st Place LOL and CS
5x A50 Wireless Headset + Base S.
5x G613 Wireless Mechanical Gaming Keyboard
5x Logitech G903 Lightspeed Wireless Gaming Mouse
Brazil Trip
2nd Place LOL and CS
5x A50 Wireless Headset + Base S.
5x G613 Wireless Mechanical Gaming Keyboard
5x Logitech G903 Lightspeed Wireless Gaming Mouse
3rd Place LOL and CS
5x G560 LIGHTSYNC Gaming Speakers

Prizes will be delivered within 45 days of the tournament closure. If international shipping is required, this could take a bit more. The organization is not responsible for any charges that may incur in claiming prizes in destination countries.

General terms

By entering the competition all participants agree to the terms of this ruleset.

All the decisions made by the organizator, admins and referees are final and irrefutable.
Any conversations with the organization, referees or admins, written or oral, is confidential. Any divulgation of these comms is forbidden, unless explicitly allowed by the organization.

This ruleset can be updated by the organizer. Any changes will be reported to the signed up teams.

Signup

Signup will be under https://www.toornament.com for the whole tournament. Captains will have to sign their team up and fill in the required information to participate.

Teams are composed of 5 players and 1 substitutes. (Within tournament: players 1 to 5 are main, 6 is the sub).

Within the signup form the captain must tick the "captain" option wherever applicable. In case this is not filled in, player 1 will be presumed to be captain of the team.

Within the required fields there's the DISCORD ID of the captain, this will be in charge of communicating the complaints, issues or whatever the team needs to inform within the tournament's discord.

Sign up links:
- **Cono Sur**: https://www.toornament.com/tournaments/1553913037955784704/information
- **Mexico**: https://www.toornament.com/tournaments/1554188015898492928/information
- **Colombia**: https://www.toornament.com/tournaments/1554473424029450240/information
- **Brasil:** TBD

After sending the signup form, it will remain in pending state until the data sent is verified by the tournament organizer. If everything is correct, signup will be confirmed. In case any problems are found with the information provided, signup will be rejected and the motive will be explained to you.

All submissions will be checked between 08:00hs ART until 01:00hs ART. Confirmation or rejection of applications can take up to two hours. They will be checked on a first come, first serve basis.

Check-in

Check-in will be enabled 1 hour before the start of the tournament. Players will have 45 minutes to check-in within the tournament website.

Cono Sur: https://www.toornament.com/tournaments/1553913037955784704/information
Mexico: https://www.toornament.com/tournaments/1554188015898492928/information
Colombia: https://www.toornament.com/tournaments/1554473424029450240/information
Brasil: TBD

Captains must remain in the Discord channel at all times while the tournament takes place.
Once the tournament has started, all the participants that haven't checked in will be disqualified, without exceptions.

Tournament format

- Single elimination
- Games are BO1 up to RO8, BO3 from Quarter finals onwards
- 5 player teams, 1 sub
- Map; Summoner's rift
- Game mode: Tournament Draft

Seeds are set randomly by the tournament manager.

General Rules

Lobby creation
The match lobby will be created by the tournament platform https://www.toornament.com , the tournament code will be provided by it.
The code will be available in the corresponding match page under the CODE tab.

Side select

The team with higher seed will pick side

Within the lobby
When the 10 players are in the lobby, the match can start once it's decided with the opponent. **The captains are responsible for verifying that the summoner name matches the ones in the platform. Once the match has started complaints about unknown summoner names will be discarded.**

Delays
If a team doesn't have its 5 players logged in to the server at the specified time they will lose by W.O. and the opponent team with its 5 logged in players will advance to the next stage. There will be no exceptions regarding delays and late logins. In case both teams don't have their 5 players, the game will be classified as N.S. (No show) and both teams will be disqualified.

Amount of players
All matches must be played with complete teams of 5 players each (5vs5). If a teams fails to gather their 5 players at the designated start time, the match will be terminated and the incomplete team will lose.

In-game nickname
All players must keep the nickname they specified in the signup form with no exceptions. All players can include the team TAG in their name.

Delays and absences
If a team doesn't have its 5 players logged in to the server at the specified time they will lose by W.O. and the opponent team with its 5 logged in players will advance to the next stage. There will be no exceptions regarding delays and late logins. In case both teams don't have their 5 players, the game will be classified as N.S. (No show) and both teams will be disqualified.
Captains will have to keep a screenshot of the lobby with date and time of the computer desktop. Referees can join the lobby to verify the absent players.

Chat usage
Chat can only be used to request pauses and end the match (WP, GG, GL, HF). Any other type of interaction is forbidden. In case of unsportsmanlike behaviour the violating team will be immediately disqualified as long as there's enough proof.

Pauses
Pauses can only be used under player disconnections. This will have a limit of 10 minutes, after that time the game will be resumed with no exceptions.

Match end
The match ends if a team destroys the opponent's nexus or accepts the opponent's surrender.

Starting the game earlier
The game may start earlier when both teams have their full roster logged in and agree to it. In case one of the team doesn't want to start earlier, the match will start at the specified time.

Result report

Captains must keep score screen screenshots in case the tournament manager needs it.

Spectators
Spectators are allowed as long as both teams agree with it.

Tournament Schedule:

League of Legends	Date	Check in	Check in deadline	1st game start	Peru time	Paraguay time
South cone						
Day 1	27-Jul	20:00 ART	20:45 ART	21:00 ART	ART -2	ART -1
Day 2	28-Jul	13:00 ART	13:45 ART	14:00 ART	ART -2	ART -1
Semi Final - Final Regional	25-Aug	13:00 ART	13:45 ART	14:00 ART	ART -2	ART -1
Colombia						
Day 1	03-Aug	18:00 BGT	18:45 BGT	19:00 BGT	-	-
Day 2	04-Aug	11:00 BGT	11:45 BGT	12:00 BGT	-	-
Semi Final - Final Regional	01-Sep	11:00 BGT	11:45 BGT	12:00 BGT	-	-
Mexico						
Day 1	10-Aug	18:00 MX	18:45 MX	19:00 MX	-	-
Day 2	11-Aug	11:00 MX	11:45 MX	12:00 MX	-	-
Semi Final - Final Regional	15-Sep	11:00 MX	11:45 MX	12:00 MX	-	-

Fair play and rules violation

The following is a list of rules and unfair practices that could take place during the game. Any player caught in violation of these rules will be warned, suspended or penalized with a loss, under referee discretion.

The use of hacks is absolutely forbidden, in case we find out of any use of these, the involved team will be immediately disqualified from the current tournament and banned from any future ones. STEAM ID's of the involved team will also be reported directly to Bluehole Inc. Any games affected by hacks will be restarted.

Any complaints or reports about cheats or bugs exploits MUST be accompanied by video footage or replay files in which the incident can be checked. Any complaints not supported by video or replay files will be discarded.

● Intentionally letting an opponent take victory will be penalized severely.
● Detecting rule violations is the sole responsibility of the participants, and they must be reported to the tournament organization immediately.
● Players must not stop a match in course to complain about violations not related to the game in course.
● Rules violation within the game must be reported when they happen. They will be discarded if made afterwards.
● Tournament organization and referees could report violations to the ruleset in the name of participants.
● Unsportsmanlike competition or disrespectful behaviour towards another player or referee will be penalized.
● During the tournament, referees or tournament manager can determine which actions can be considered Unsportsmanlike.
● Any incitement, gesture or bad attitude within the game itself can be penalized by the referee.
● Penalizations are under the sole discretion of the referee.

Use of bugs or glitches

The use of bugs or glitches is forbidden, in case of having proof of the use of any the responsible team will be disqualified.

Equipment failure

● If a player computer failed during a match, the player can retry connecting to it. If the player can't get back the match will continue without said player.

Misc
• Players can't refuse to be aired in the twitch.tv live stream.
• After each game, there will be a 5 minute break announced in the discord chat by the admins.
• Brackets may be adjusted by the organization when necessary.
• Referees can adjust the ruleset if necessary.
• This ruleset can be updated up to 3 days before the first match.

FAQ:
¿What platform is the tournament played on? – **PC**
¿Which mode is it? **- Summoner's Rift - Competitive Draft**

¿Can i sign-up again if i don't qualify with my team? - **No, you can sign up only once.**
¿Can i play in more than 1 team? **- Participants are allowed to participate in 1 team per tournament.**
¿Can i live stream the matches ? **- Yes, with 10 minute delay and the text "Logitech G Challenge" in the title, plus what the streamer wants to add.**